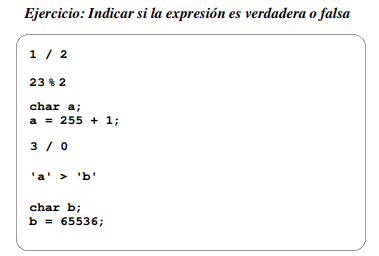


C sólo utiliza los tipos de datos disponibles en la CPU.



Falso

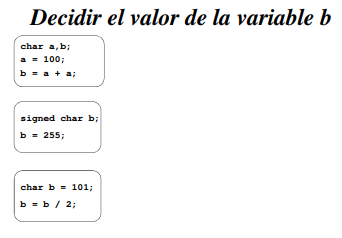
Verdadero

Falso

Error

Falso

Falso

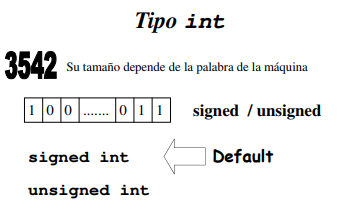


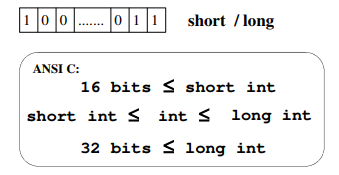
Las operaciones matemáticas se hacen como enteros mínimamente.

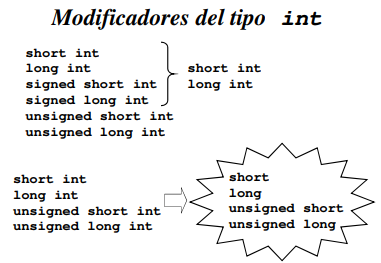
Depende si char es con signo o sin signo. Puede ser 200 o -56.

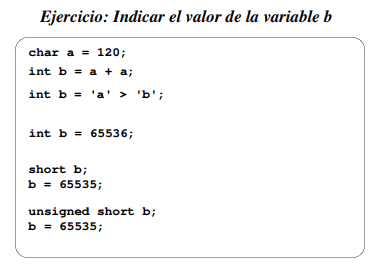
b vale -1.

b vale 50.









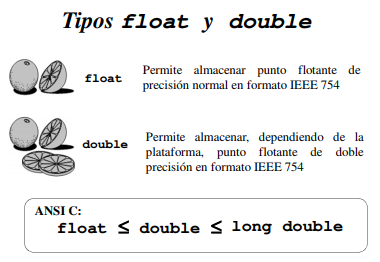
240.

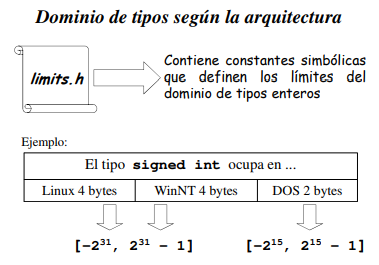
0.

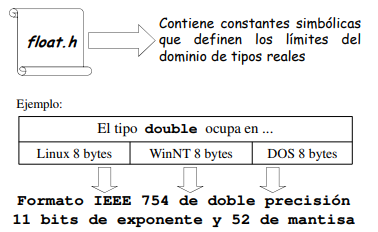
0 (2B), 65536 (4B).

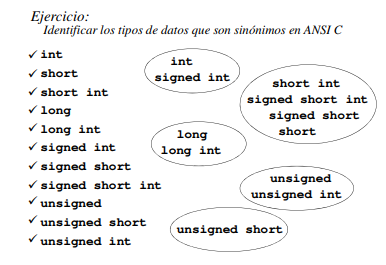
-1.

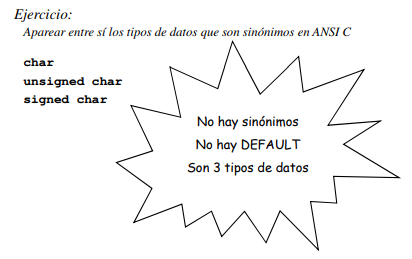
65535.

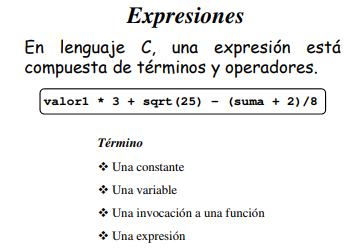


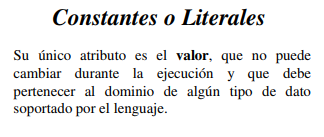


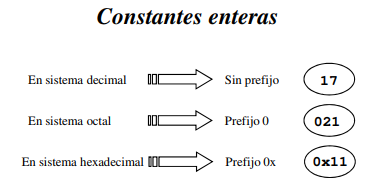


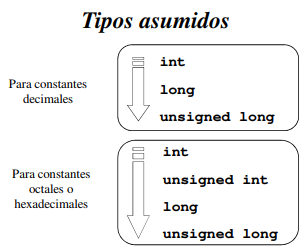


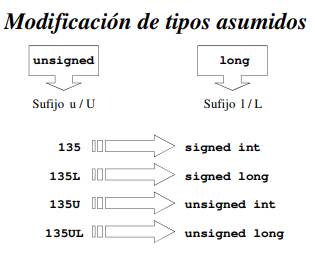


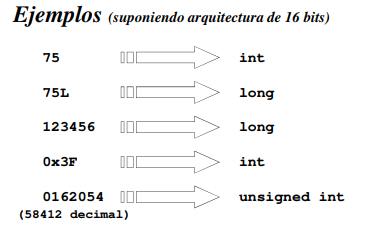


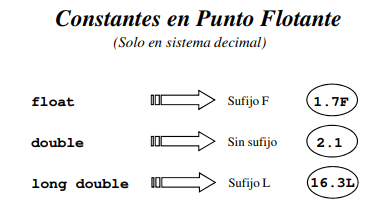


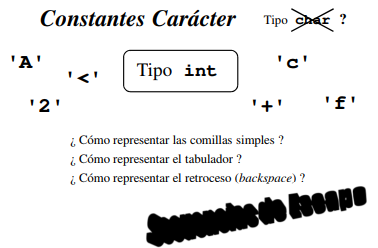


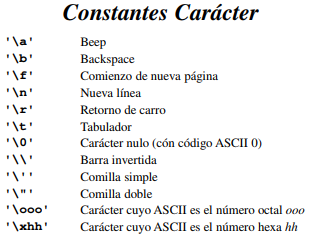


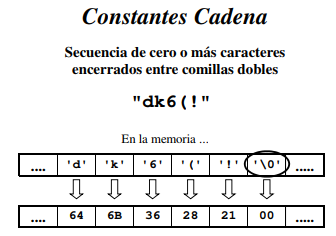


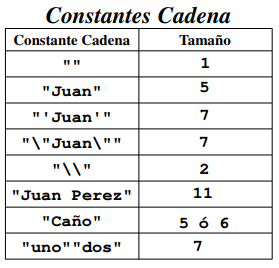


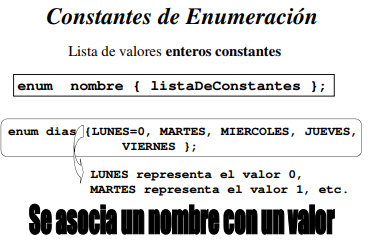


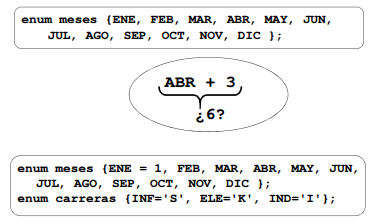


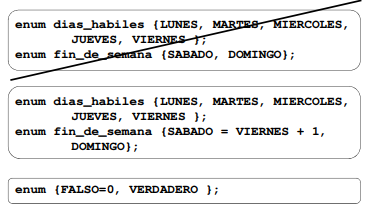


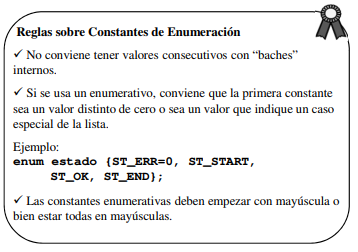


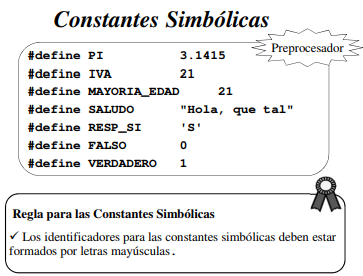


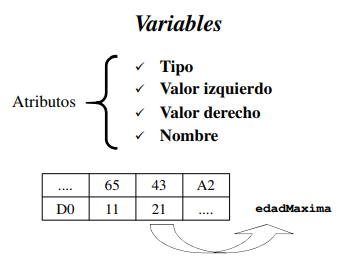






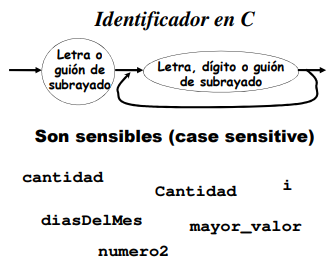




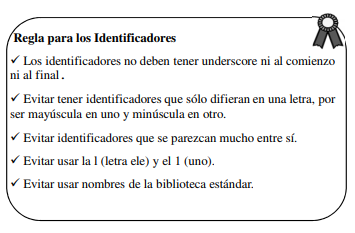


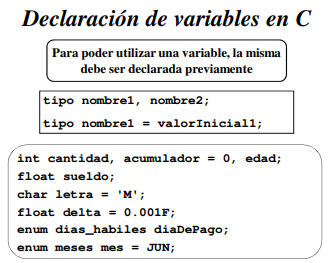
Valor izquierdo: Dirección de memoria donde está la variable.

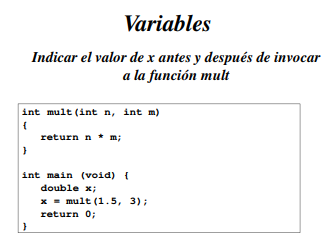
Valor derecho: Valor almacenado de la variable.



Camel case. Snake case.







Antes, x vale basura.

Después, x vale 3.

